



CONTIG JR.



0	1	2	3	4	5	6	7
8	9	10	11	12	13	14	15
16	17	18	0	1	2	3	4
5	6	7	8	9	10	11	12
13	14	15	16	17	18	0	1
2	3	4	5	6	7	8	9
10	11	12	13	14	15	16	17
18	0	1	2	3	4	5	6

Directions:

- The first player tosses 3 regular dice. The player may add all 3 together, add two of the numbers and subtract the third, etc. to get an answer using all 3 dice.
- The player marks that number with an X and scores 1 point for the round.
- Player 2 then tosses the 3 dice and uses the 3 numbers and the operations of addition and subtraction to make a new number. Player 2 marks that number with an X and scores 1 point.
- If Player 2 can make a number that touches Player 1's number on the board, Player 2 scores an additional point.
- Play continues with players trying to form numbers that touch X's on the board so that they get extra points. Player with the most points wins.